

Alex Bowes

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Professional Summary:

Game Development student at SETU University with practical experience building gameplay systems and programming projects using modern engines and tools. Passionate about problem-solving, gameplay programming, and collaborative development. Seeking an internship or junior developer role to contribute to real-world projects and continue developing technical skills.

Technical Skills:

Languages: C#, C++, Python, GDScript, HTML, CSS, JavaScript

Engines & Tools: Unity, Godot, Git, Visual Studio, VS Code, Blender, Asprite

Concepts: Object-Oriented Programming, Gameplay Systems, Data Structures, UI/UX, Software Engineering, AI Behaviours

Projects / Achievements:

Personal Portfolio Website — HTML, CSS

Designed and developed a responsive website to showcase development projects with a focus on clean UI and accessibility, to display my work + passions.

Independent Game Project — Developed with Wexford Creative Ireland:

Selected for prestigious Wexford Tech Talk presentation and continued development by Wexford County Council. An immersive interactive fiction game exploring Irish mythology and environmental themes. Set in Viking-era Ireland, players navigate time rifts while defending Éire from invasion, combining narrative storytelling with meaningful environmental messages.

Global Game Jam 2024 — Team Leader + Developer:

Collaborated in a fast-paced team environment to prototype a game concept, gaining experience in teamwork, rapid iteration, Team Management, Time Management.

Education:

BSc of Science (Honours) Computer Games Development — Southeast Technological University (SETU Carlow)
2022 — Present

Relevant Modules: Object-Oriented Programming, 2D & 3D Programming, Software Engineering, Game Design, UI/UX, AI Games Programming, Mobile Game Development + much more.

Work Experience:

Bartender / Kitchen Assistant — Katie Lowes Bar & Restaurant (Early September 2024 – Mid September 2025)
Customer service, teamwork, and multitasking in a fast-paced environment.

Kitchen Team Member — KFC Carlow (Sep 2023 – Early May 2024)
Maintained kitchen workflow and collaborated under pressure.

Bartender — The Corner Bar (Sep 2021 – Sep 2023)
Customer service, stock management and Team coordination.

Cuisine / Hospitality Work — La Plaisancier, France (Late May 2024 – Late August 2024)
Restaurant work plus gardening and pet-sitting; developed adaptability, communication skills, Basic French.

Additional Information:

Languages: English (Native), French (Basic)

Interests: Game development, Indie games, Fitness, Travelling, Drawing, Content creation, Reading

References as Requested